

Chiller Summer League

LEAGUE CORRESPONDENCE

For questions and general information, please use the following:

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SUMMER LEAGUE ON THE WEB

For instant access to league information including standings, go to

<https://www.thechiller.com/summer-league/>

TEAM COACHES

Each team is required to name one coach. Coaches are required to attend each game. Teams without a coach/parent guardian will not be allowed to play.

Coaches shall act as the team representative for all correspondence with the Commissioner. Player questions or concerns **MUST** first be directed toward the team coach.

PLAYER ELIGIBILITY

Graduating High School Seniors are not eligible to play in the Summer League. Incoming Freshmen are welcome to participate.

USA HOCKEY MEMBERSHIP

In addition to league fees, **all participants are required to register with USA Hockey.** USA Hockey provides accident insurance for covered medical expenses. The USA Hockey dues are valid for all USA Hockey sanctioned leagues and programs from September 1 – August 31 each year. Any player not currently registered must do so before the first game. Membership forms are available at the Chiller.

LEAGUE RULES AND REGULATIONS

PLAYING RULES

USA Hockey rules govern play of all sanctioned games at the Chiller LLC. All coaches are required to be responsible for the knowledge of USA Hockey and League rules and regulations. **This is a non-checking league.**

GAME TIMES

All games consist of 60 minutes of ice time. Slots consist of a 3-minute warm-up and (3) 12- minute stop-clock periods. Due to scheduling efficiency, all games will start and end in accordance with the daily facility schedule.

TIES/SHOOTOUT

If the score is tied at the end of regulation during the regular season or playoff game, a 5-player shootout will commence. Each team will select 5 skaters to alternately attempt a

penalty shot. In the event that the score is still tied, the shootout shall continue in sudden death with teams selecting a new player to shoot each time. Note: One point will be awarded to a team for an overtime loss.

FORFEITS

In the event a team is forced to forfeit a game for any reason, the opponents will receive the victory. The opponents shall have the opportunity to use the allocated ice time for a scrimmage. Referees and scorekeepers are not available.

PLAYER EQUIPMENT

In accordance with USA Hockey rules, all players must wear full equipment including a HECC certified helmet with full facemask.

JERSEY POLICY

Prior to the first season game, all participants are required to have a jersey with a number on the back. Any team that does not meet this requirement will be forced to forfeit each game they are not in compliance. Goalies must also have a number on their jersey.

REFEREES

All games are refereed by certified USA Hockey officials. All appropriate USA Hockey rulings made by a referee during a game will be supported by the Commissioner and the Chiller LLC.

Note: Although you may not agree with every call made (or not made) by the referees, it is important to remember that as a player in our league, you are responsible for conducting yourself in a professional and appropriate manner (see Player Conduct). The Chiller has zero tolerance for abuse of officials (see Zero Tolerance)

NO REFEREES PRESENT FOR GAME

In the event referees are not present for a scheduled game, the game will be rescheduled for a later date. Teams may utilize the ice for a half ice practice or scrimmage. Teams will be expected to monitor themselves during these times and may be subject to disciplinary action if incidents occur.

SCOREKEEPERS

The Chiller LLC employs scorekeepers for all games. Scorekeepers act as off ice officials and are responsible for clock management and the official score sheets. Scorekeepers are also available to the commissioner for statements regarding on and off ice incidents.

ROSTERS

All teams are allowed to roster a maximum of 20 players (this includes substitutes). Players/skaters are only allowed to play for one team. Goalies are allowed to play on multiple teams.

A rostered player constitutes a player that:

- Completes all Chiller and USA Hockey registrations
- Makes payment on all necessary fees
- Captain has been notified by Commissioner that player(s) are verified and in good standing.

Teams and players ARE NOT considered rostered if the above items are not complete.

Failure of a team or player to comply with any of the above will result in a forfeit of any upcoming games until the discrepancy is rectified or the forfeit of any wins said team may have incurred while playing with non-rostered player(s). All players must have played a minimum of (2) league games to qualify for playoff competition.

ADDING PLAYERS

To add a player to a roster, coaches must contact the Commissioner to acquire the appropriate documentation. All documentation must be filled out by the new player and submitted to the Commissioner with all League and USA Hockey payments attached.

The Commissioner MUST APPROVE the player addition. Do not expect to add a player on the day of a game. The Commissioner has (5) working days from the time the documentation is submitted to grant approval.

DELETING PLAYERS

To delete a player from the roster, a request for deletion document must be completed by the coach and said player to be deleted. Once the transaction is complete, the coach will be notified by the Commissioner that the deletion has been approved.

INELIGIBLE PLAYERS

Any team participating in a game that is found using a non-rostered player or player determined to be ineligible due to disciplinary reasons, shall forfeit games said player participated in and shall be subject to a review of the disciplinary committee for further action not limited to expulsion from the league.

PLAYOFF ELIGIBILITY

Players must participate in at least (2) regular season games to qualify for playoff competition.

PLAYOFF SEED DETERMINATION/ TIE BREAKERS

If two or more teams are tied in points during or after the regular season, the standing of the teams is determined in the following order:

1. The greater number of games won during the entire season including shoot out wins
2. The greater differential between goals for and against for the entire regular season.
3. The greater number of points earned in games between the tied clubs.

SCORESHEETS/SIGN-IN

Scorekeepers for all CSHL games utilize an official CSHL hockey score sheet. Prior to each game, all players must sign in. Player will be able to enter the game at any time if they check-in late based on the late check in paper, but they must submit this paper to the score keeper before they start playing. If the player enters the game without submitting the late check in paper to the scorekeeper or without even checking in then he will be ejected from the current game and will be assessed CSHL ejection penalty. If the player is not signed in and records a goal or assists on goal then the goal will be disallowed and the Player will be ejected from the game. Also, if the Player is not signed in and he is

assessed a minor or major penalty then he will be ejected from the game. His penalty will be served by any player from his team.

Photo IDs – Every player will be asked for a school or photo ID prior to every game. This must be presented to a Chiller staff member who will sign you in.

3 PENALTY RULE

Players committing any (3) penalties in one game shall receive a **CSHL game ejection and will be** removed from the remainder of the game. The first occurrence applies for that game only. The second and third occurrence will include a game misconduct and a 1 game suspension for the next scheduled league or playoff game. A fourth occurrence will include a 2-game suspension and a hearing with the disciplinary committee.

ZERO TOLERANCE

The Chiller enforces a zero-tolerance policy for abuse of officials and scorekeepers. Abuse includes verbal, physical or otherwise. Abuse of officials will result in an immediate and indefinite suspension, pending a review by the disciplinary committee. Pending the outcome of the review, the Chiller reserves the right to impose expulsion from activities at the Chiller LLC.

GAME MISCONDUCT PENALTY

In accordance with USA Hockey, any player receiving a game misconduct is ejected from the current game and must also miss the next scheduled game. The Commissioner will automatically review the penalty and determine if it warrants any further disciplinary action.

MATCH PENALTIES

According to USA Hockey, any player receiving a match penalty is ejected from the current game and automatically suspended for 30 days or until a meeting is held and a ruling made by the league. The league also has the right NOT to meet within the 30 day time period. If this occurs, the player is reinstated after the 30th day. Match penalties may result in league expulsion.

FIGHTING / EXPULSION

The Chiller has adopted a no fighting policy wherein any player(s) ejected from a game for fighting will suffer a (5) game automatic suspension for the first occurrence. Any player caught fighting for the second time will be suspended for the rest of the season. There will be no exceptions. Any player suspended or kicked out of the league due to fighting is not entitled to a refund for any missed Games

PLAYOFFS

The season ends with playoffs. The playoff format, dates, and times will be determined by the Commissioner and will be distributed to the team captains.

GAME CANCELLATIONS

Although alterations to the schedule are avoided at all costs, the Chiller LLC reserves the right to cancel games due to facility malfunction or other circumstances. In the event a game is cancelled, the Commissioner will notify the coaches immediately.

It is the coach's responsibility to notify all their rostered players and inform them of the situation.

In the event a game is cancelled, the facility shall reschedule the missed game(s) prior to the season ending playoffs.

PLAYER and COACH CODE OF CONDUCT

All members of the league are required to conduct themselves in a professional and appropriate manner both on and off the ice while at the Chiller LLC. These facilities are billed as family entertainment centers and failure to uphold this standard is unacceptable and will not be tolerated. Violators may be subject to a disciplinary committee review.

The following guidelines are to be adhered to at all times while at the Chiller:

- Foul language will not be tolerated
- Participants are to treat all facilities, opponents, referees, scorekeepers and Chiller employees with respect
- Players are to dress in the locker rooms only
- Ice access is not allowed until the start of your game
- No one is allowed on the ice until the Zamboni doors are closed

ALCOHOL POLICY

Consumption of alcohol in the locker rooms, parking lots or other locations at the Chiller LLC is prohibited.

DRUG POLICY

Drug abuse at the Chiller LLC is also strictly forbidden and violators will suffer expulsion from the league and will be subject to prosecution.

LOCKER ROOM POLICY

Locker rooms are automatically assigned to each team; however, the locker rooms will remain locked.

To obtain a key, teams must sign out the key by presenting a set of car keys to the front desk attendant. The key holder is responsible for the condition of the locker room. Please take every precaution with your valuables. Even if the locker room is locked, you are advised to use the personal lockers located at each rink. **Remember, the Chiller LLC is not responsible for lost or stolen property.**

VANDALISM POLICY

As members of the league, you are required to keep our facilities vandalism free. Any player / team found vandalizing any area of the rink will be suspended immediately and indefinitely and subject to a disciplinary committee review and may suffer expulsion from the league. In addition, violators will be responsible to pay for all damage sustained.