

The Ice Skating Institute is pleased to announce the

**2012-2013
ISI District 7 Team Competition Series**

*The first event in this exciting new series will
be hosted by:*



**OhioHealth Chiller Easton Ice Facility
3600 Chiller Lane
Columbus, OH 43219**

October 6-7, 2012

ENTRY DEADLINE September 10, 2012

Come and experience fun competitions! All ages and levels of skaters welcome!

A few words about the District 7 Competition Series....

The Ice Skating Institute is divided into 17 geographic districts, and District 7 is comprised of all members in Indiana, Kentucky, and Ohio. We are pleased to offer a new concept for recreational skating competitions where skaters will accumulate points according to placement in their events at each of the following four competitions.

October 6-7, 2012	Columbus, OH
Nov 16-18, 2012	Findlay, OH
Jan 19-20, 2013	Youngstown, OH
February 8-10, 2013	Oxford, OH
March 2-3, 2013	Newark, OH

Skaters will be able to follow their progress throughout the skating season, and overall/grand prize winners will be announced at the final event on March 3, 2013!

SOLO EVENTS BEING OFFERED:

ELIGIBILITY

Competition events are open to any individual member of ISI(not just ISI District 7 skaters) whose membership is current up to and including the date of the competition. All competitors must compete at their highest test level passed and all tests must be registered with the ISI Headquarters at least 30 days prior to the competition date.

Members of USFS are eligibly and welcome to compete in ISI competitions as long as they are individual members of ISI and have all their ISI tests passed and registered. For requirements for the minimum ISI test level on which USFS skaters must compete, see the *ISI Handbook*.

All ISI competitions are team competitions where skaters earn points for their home rink/team, and therefore all competitors must represent a current ISI Administrative Member Arena.

All coaches should review the Performance Rules for all ISI events found in the *ISI Handbook*.

ENTRY FORM

We encourage you to enter as many events as possible! The competition entry form should be postmarked by September 10, 2012. All checks should be made payable to The Chiller Ice Facility. Entry fees are not refundable.

Coach's signature must verify the entry form information; that the skater has entered at their true ability level.

CHECK-IN REGISTRATION INFORMATION

The program event schedule will be posted online at www.thechiller.com and emailed to the team coach at least one week before the competition. Please check with your team coach for your competition times. All competitors should register when they arrive at the competition to pick up their information packet. **Competitors should check in with ice monitors at least one hour prior to their warm up time.**

MUSIC

CD'S only will be accepted. Music should be clearly labeled with the skater's name, age and event. Only one track of music per CD. All competitors should have a backup copy of their music with them at rink side when they compete. Music should be turned in at the registration table at least one hour prior to the event.

AWARDS

Individual placement winners of 1st-6th place in each event will receive medals. Awards will be available for distribution throughout the day. Each skater in the competition is a representative of a team, and will earn team points according to placement. The overall team winner will be presented a trophy at the end of the competition.

In addition to awards earned at each competition, skaters will accumulate individual points at each of the four competitions in the series, and grand prize winners will be awarded at the March competition.

Team points are awarded as follows:

First Place: 5 team points + 1 participation point
Second Place: 4 team points + 1 participation point
Third Place: 3 team points + 1 participation point
Fourth Place: 2 team points + 1 participation point
Fifth Place: 1 team point + 1 participation point
Sixth Place: 0 team point + 1 participation point

For the following ISI group events: Kaleidoskate, Pattern, Production, Synchronized Teams, and Team Compulsories, the team points are awarded as follows:

First Place: 25 points + 5 participation points
Second Place: 20 points + 5 participation points
Third Place: 15 points + 5 participation points
Fourth Place: 10 points + 5 participation points
Fifth Place: 5 points + 5 participation points

Hotel Information

Days Inn and Suites 614-436-0556 daysinnsuitescolumbus.com
Courtyard Columbus Worthington 614-436-7070 marriott.com
Hampton Inn and Suites Columbus 614-885-8400 hamptoninn1.hilton.com
Hilton Columbus hilton.com
Columbus Hyatt columbus.hyatt.com

EVENT DESCRIPTIONS-SOLO EVENTS

Pre-School/Tots 1-4

Skaters are to perform a program to music (vocals allowed) for **one minute**, including all of the required compulsory maneuvers from the test level. Additional maneuvers are not to be included and will not be judged. Two-foot or one foot snowplow stops are permitted in these events. Coaches, with skates on, will be allowed on the ice if needed during these programs.

Pre-Alpha •Alpha •Beta •Gamma •Delta

Skaters are to perform a program to music (vocals allowed) for **one minute**, including all the required compulsory maneuvers from the test, and one additional FS 1 maneuver. Moves from a lower level are also permitted and any “uncaptured” moves for these levels are allowed.

Stroking

Stroking is open to skaters in Pre-Alpha-Delta levels. Skaters are grouped together by age and ability level, and perform forward stroking (crossovers not graded) in both directions, all at the same time, to music selected by the competition director.

Freestyle 1-10

Skaters are to perform a program to music (vocals allowed), including all the required compulsory maneuvers from the test. Additional maneuvers from a higher test level are NOT permitted. Moves from a lower level are permitted and any “uncaptured” moves for these levels are allowed.

Freestyle Event Program Duration:

Freestyle 1-3	1.5 minutes
Freestyle 4-5	2 minutes
FS 6	2.5 minutes
FS 7	3 minutes
FS 8	3.5 minutes
FS 9-10	4 minutes

ISI Open Freestyle Events

Open to skaters who have already passed any ISI Freestyle level tests or ISI Bronze, Silver, Gold or Platinum Freestyle tests. This competition event has no required elements!

ISI Open Freestyle Event Maneuver Limitations and Program Times:

Level	Maneuvers Allowed	Program Duration
Bronze (FS 1-3)	FS 3 and below	2 minutes
Silver (FS 4-5)	FS 5 and below	2 minutes
Gold (FS 5-6)	FS 6 and below	3 minutes
Platinum (FS 7-10)	any maneuvers	4 minutes

The following judging criteria will be used: Correctness, variety of moves, music interpretation, choreography and pattern, posture, presentation, duration and general overall.

There is no penalty for skating a program that is shorter in duration than the times listed above, and there is no score for extra content in this event.

Artistic

Open to skaters in Freestyle 1-10 levels. Skaters perform a routine to music in which the emphasis is on strong edging, body positions, flow, choreography, artistry, innovative moves and music interpretation. There is no grade for technical merit.

Artistic Event Maneuver Limitations and Program Times:

Level	Maneuvers Allowed	Program Duration
FS 1-3 skaters	FS 4 and below	1.5 minutes
FS 4-5 skaters	FS 6 and below	1.5 minutes
FS 6-10 skaters	any maneuvers	2.0 minutes

Footwork

Skaters perform a program to music (vocals permitted), containing footwork sequences of their own design. Half rotation jumps and spins less than three revolutions are permitted.

Footwork program duration:

FS 1-10 1 minute

Interpretive

Skaters listen to music selected by the competition director. Our theme this year will be Halloween Music! Emphasis is placed on the skater's ability to choreograph a program, not on the difficulty of the skating maneuvers performed. Skaters are not allowed to be coached during this event. This event will be performed on full ice, and may have two skaters from different events performing at the same time.

Interpretive Event Maneuver Limitations:

Level	Maneuvers Allowed
FS 1-3 skaters	FS 4 and below
FS 4-5 skaters	FS 6 and below
FS 6-10 skaters	any maneuvers

Rhythmic Skating

This event is open to freestyle level skaters. Skaters may enter one or more events, using different programs and props. Skaters are limited as to the maneuvers that may be performed in this event (see below). This event requires the use of one hand held prop listed below. The program should contain elements that employ the use of the prop throughout the routine. The skater must maintain control of the prop at all times. Props are not allowed on the event warmup. Skaters may not be given off ice assistance or participation during their routine.

Ball: Made of rubber or plastic with ball diameter of 7 ¾ inches.

Hoop: Made of wood or plastic, but must be from rigid, non-bending material. Diameter should be between 2 feet 7 inches and 2 feet 11 inches.

Ribbon: The ribbon stick should be made of wood, plastic, or fiberglass. Stick length should be between 20 inches and 30 inches. Ribbon material should be single piece of satin or a non-starched fabric. Ribbon width should be 2 to 4 inches and length should be minimum of 6 to 9 feet.

Rhythmic Event Maneuver limitations and Program Duration:

Level	Maneuvers Allowed	Program Duration
FS 1-3 skaters	FS 4 and below	1.5 minutes
FS 4-5 skaters	FS 6 and below	1.5 minutes
FS 6-10 skaters	any maneuvers	2 minutes

Solo Compulsories

This event is open to skaters of ISI Freestyle levels only. Skaters are to perform **only** the three maneuvers listed below, in **ANY** order with a minimum of connecting steps. Each maneuver may only be attempted one time. **Additional maneuvers, such as any jump, spin, or gliding maneuver from a test level or any uncaptured moves are not allowed and will result in a penalty.** This event will be held on half ice for Freestyle levels 1-3, and full ice for levels 4-10.

Freestyle 1	Two foot spin, ½ Flip Jump, waltz jump
Freestyle 2	½ Toe Walley jump, one foot spin, 2 Forward Arabesques (spirals)
Freestyle 3	Toe Loop jump, change foot spin, Back Pivot
Freestyle 4	Loop jump, sit spin, Flip jump
Freestyle 5	Axel jump, Camel spin, dance step sequence
Freestyle 6	Split Falling Leaf, double Salchow jump, dance step sequence
Freestyle 7	Double Toe Loop, flying camel spin, dance step sequence
Freestyle 8	Double Loop jump, split Lutz, dance step sequence

Freestyle 9 Double Lutz, flying camel-jump-sit spin, dance step sequence
 Freestyle 10 Triple edge jump, death drop, 3 Arabian/Butterfly jumps

Solo Dance, Choice and Pro Partner Dance

Skaters will choose the compulsory dance or dances they wish to compete, from their highest test level. USFSA skaters are welcome to participate, as long as they are ISI members and have their ISI test level registered. Two patterns of each dance will be skated.

Dance 1 Progressive sequence, chasse sequence
 Dance 2 Swing roll sequence, Dutch Waltz
 Dance 3 Canasta Tango, Rhythm Blues
 Dance 4 Swing Dance, Cha Cha, Fiesta
 Dance 5 Willow Waltz, Hickory Hoedown, Ten Fox
 Dance 6 Fourteen Step, European Waltz, Foxtrot
 Dance 7 American Waltz, Tango, Rocker Foxtrot
 Dance 8 Kilian, Blues
 Dance 9 Paso Doble, Starlight Waltz, Quickstep
 Dance 10 Argentine Tango, Viennese Waltz, Westminster Waltz

Special Skater

This category is for skaters of all ages who participate in the ISI Special skater test program; with physical or mental special needs. Skaters perform a program to music (vocals allowed) incorporating the required elements from their test level. An additional Freestyle 1 move is optional and not judged.

Spotlight Character • Light Entertainment and Dramatic

The Spotlight event is open to skaters of **Pre-Alpha** and higher levels. Skaters may enter more than one Spotlight event as long as different music, costumes, and programs are used. There are **no required maneuvers** in the Spotlight event, however, skaters are limited to the maneuvers that may be performed.

Spotlight maneuver limitations and program times:

Level	Maneuvers Allowed	Program Duration
Pre-Alpha –Delta	FS 1 and below	1 minute
FS 1-3	FS 4 and below	1.5 minutes
FS 4-5	FS 6 and below	1.5 minutes
FS 6-10	any maneuvers	2 minutes

Costumes, props and spotlight performances should be family oriented and suitable for viewing by skaters of all ages. Caution should be used when selecting materials to be used for costumes and props. Feathers, glitter and other materials that “shed” may leave the skater subject to penalties for altering the surface of the ice.

Props are limited to those which skaters can hand carry onto the ice by themselves in one trip in 30 seconds. Skaters **ARE** allowed assistance in getting their props onto the ice. This includes from the floor up and onto the ice thru the door, and also from the ice back

through the door onto the floor. Leaving props at the judge's stand is not acceptable and leaves the skater subject to penalties for not removing all of his/her pieces. Live props are not allowed.

Surprise

These fun events usually consist of tasks the skater must perform that are not related to skating ability. Skaters of all levels may participate; they are grouped by similar age and ability, and the event is explained at the warmup time.

EVENT DESCRIPTIONS-PARTNER AND TEAM EVENTS

Couples Spotlight

Two skaters (either related or not related) together perform a spotlight routine. This event is divided into low, medium, intermediate and high for partner selections. If partners are of different ability levels, then they must compete in the higher category.

Couple Spotlight Maneuver Limitations and Program Durations:

Levels	Maneuver Limitations	Duration
Low (Pre-Alpha –Delta)	FS 1 and below	1 minute
Medium (FS 1-3)	FS 4 and below	1.5 minutes
Intermediate (FS 4-5)	FS 6 and below	1.5 minutes
High (FS 6-10)	any maneuvers	2.0 minutes

Ensemble Teams

This event is open to groups of 3-7 skaters of all levels and ages. Skaters will perform a group spotlight/production type routine that is 3 minutes in length. The group uses music, costume and props to enhance the theme.

Family Spotlight

This event is open to two or more family members only, of any age and skating level. Skaters will perform a spotlight routine that is 1.5 minutes in length. All participants must wear skates.

Jump and Spin Teams

This event is open to Alpha and higher level skaters. Competition is divided into 4 levels with the required maneuvers listed below. Skaters perform the maneuvers without music. If partners are of different levels, then they will compete in the level of the higher partner. Only the technical accuracy (correctness) of the maneuver performed is scored, not the difficulty level of the maneuver. This event will be performed on half ice.

Level	Required Jump	Required Spin
Low (Alpha-Delta)	2 foot hop or bunny hop	2 foot spin
Medium (FS 1-3)	1/2 flip or toe loop	2 foot spin or 1 foot spin
Intermediate (FS 4-5)	1/2 loop or Axel	Sit spin or back spin

High (FS 6-10)

**Double Salchow or
Double Loop**

**Flying camel or
Flying sit spin**

Synchronized Dance, Formation and Skating Teams

Synchronized formation and skating compulsory programs and synchronized dance, formation and skating “long” programs events will be offered.

Team Compulsories

This event is open to teams of Freestyle levels only. Skaters ARE allowed to skate on a higher level team than their freestyle level. Teams consist of 6 skaters for Freestyle 1-5, and 7 skaters for Freestyle 6-10. Skaters may participate on more than one team as long as the two teams are not in the same freestyle level. Skaters perform a program to music, containing all the required compulsory maneuvers from that test level. Maneuvers must be performed in the order listed in the *ISI Handbook*.

Team Surprise

This event is open to skaters ages 6 years and up from all ability levels. Each team must have 4 skaters. The skaters must be from the same category listed below, but not from the same test level. Skaters may only participate on one Team Surprise team.

Low: All skaters must be Pre-Alpha-Delta level skaters

Medium: All skaters must be Freestyle 1-3 levels and below

Intermediate: All skaters must be Freestyle 4-5 levels and below

High: All skaters must be Freestyle 6-10 levels and below.

COMPETITION REMINDERS

Duration of Programs for all events

Timing starts with any action after the music starts. Timing stops when the skater stops moving completely. Skaters have a 10 second leeway beyond the prescribed program time to accommodate differences in audio equipment. Skaters exceeding the 10 second leeway are penalized. There are no penalties for skating under the prescribed time.

PRE-ALPHA • ALPHA • BETA • GAMMA • DELTA

Pre-Alpha - Delta skaters are required to perform ONE additional move from Freestyle Skaters performing more than one FS 1 move will be penalized. Pre-Alpha skaters may use a 1 or 2 foot snowplow stop.

Alpha and Beta skaters are to perform 5 crossovers and 6 alternating strokes

In Beta, the foot must be lifted off the ice for back crossovers. Cutbacks do not meet the test and competition requirements.

In Gamma, three strokes must precede the mohawk combination, for a total of seven steps.

In Delta, the edges must be performed consecutively, and may be performed in any order or pattern as long as an axis is maintained. The lunge must be completed with a one-foot glide and done in a straight line.

The Bunny Hop is a **Delta** requirement, and therefore is not permitted in Pre-Alpha-Gamma programs.

FREESTYLE 1-10

1. Skaters are limited to 3 attempts per required maneuver during their program.
2. Additional maneuvers from higher test levels or uncaptured moves from higher levels are not permitted, and will result in severe penalties if performed.
3. Skaters in all events are permitted to perform any maneuver out of a lower test level.
4. **In Freestyle 1**, the backward edges must be performed consecutively, and may be performed in any order or pattern as long as a axis is maintained. The two foot spin may be entered on 1 foot as long as the free foot is placed on the ice within the first revolution.

Required jumps may be performed alone or in combination. The best performance of each jump is scored as the maneuver requirement. All other attempts (up to three are scored under “extra content.”)

The arm position on arabesques (spirals) is optional, including holding the knee or leg; holding the blade or boot is an uncaptured move and does not fulfill the Freestyle 1, 2, 3 or 4 test level requirement.

5. **In Freestyle 2**, the skater may perform any two forward arabesques (spirals); it does not have to be both the right and left foot.
6. **In Freestyle 4**, both the right and the left foot backward arabesques (spirals) are required.

JUDGES

Each participating ISI member facility represented is asked to supply one judge per 1-10 entries. All judges must be current professional members of ISI and certified ISI judges. *The certification exams are available online.*

Listed below is a chart of judging hours that coaches **will be required** to participate for this ISI competition.

Number of Events entered by your students	Judging Hours Required
1-10	2 hours
11-21	4 hours
22-32	6 hours

33-44

8 hours

The Judging Request form will be available online two weeks prior to each event. Coaches should fill in their judging requests and return it to each competition director prior to the event.

