

## **Chiller Thanksgiving Classic Tournament Rules & Game Procedures**

- **For all Varsity and JV Divisions:** USA Hockey rules will apply to all games. As such, any player, coach, manager or other team personnel who receives a match penalty/gross misconduct (DQ) will be ejected from the tournament, no exceptions. Any game misconduct results in an automatic one game suspension regardless of when the infraction took place during the game. The Tournament director will have the final say.

- **Verbal Abuse**

A zero tolerance rule for verbal abuse is in effect. For players; a minor penalty for unsportsmanlike conduct (zero tolerance) shall be assessed whenever a player:

- Openly disputes or argues about any decision by an official (On-ice or tournament directors)
- Uses obscene or vulgar language in a boisterous manner to anyone at anytime, even if it is not directed at any particular person.
- Visually demonstrates any sign of dissatisfaction with any decision by an official.

For coaches/managers/trainers; a minor penalty for unsportsmanlike conduct (zero tolerance) shall be assessed whenever a coach/manager/trainer:

- Openly disputes or argues about any decision by an official (On-ice or tournament directors)
- Uses obscene or vulgar language in a boisterous manner to anyone at anytime, even if it is not directed at any particular person.
- Visually demonstrates any sign of dissatisfaction with any decision by an official including standing on the boards or standing in the bench doorway with the intent of inciting the officials, players or spectators.

- **Penalties**

- Any player receiving 5 penalties (major, minor, misconduct or any combination of these) in one game will sit out the following game.
- Any team receiving 15 penalties (major, minor, misconduct or any combination of these) in one game will have their head coach sit out the following game.

### **GAME RULES & PROCEDURES, ALL DIVISIONS:**

- Teams must complete the score sheet at least 25 minutes prior to each game. Teams need to be ready to play 15 minutes prior to the game. When necessary games may start up to 15 minutes early as determined by the tournament director.
- Team representatives must have a copy of their certified USA Hockey/OHSAA or other sanctioning body roster.
- Use of ineligible players will disqualify team from remaining tournament play. All games played by the disqualified team will be forfeited and tournament fees will not be refunded.
- A maximum of 20 players, in which not more than 18 are skaters, shall be permitted to play in the game.
- Prior to the start of each game the Manager or Coach of each team shall designate on the scoresheet the players and goalkeepers who shall be eligible to play in the game.
- You must provide two responsible adults to act as off ice officials for each game - one for the penalty box and one to assist the tournament scorekeeper if needed.
- Home Teams Wear White
- Four minute warm-up
- The National Anthem is played before each game, please line your teams up on the blue lines after the warm-up. When Canadian teams are playing, the Canadian National Anthem will also be played. Starting lineups are not announced.
- All games will consist of three 15-minute periods with an ice cut every 2 periods. The Tournament Director reserves the right to adjust the cut schedule to avoid conflicts and keep games ontime.
- Tag-up off-sides and no-touch icing

- If a team is losing by 10 goals at the end of the second period of play or at any time during the third period, the clock will go to running time. The losing team may elect to end the game in the third period if losing by 10 goals and they feel that it is in the best interest of their team.
- Games may be called if in the judgment of tournament officials, continuing play is deemed to be not in the best interest of the tournament, participants, spectators, officials etc... All games may be subject to curfew or changed to running time, regardless of the score, if one or both teams' on ice actions create an unsportsmanlike game situation.
- There is a Sports Medicine trainer at all games.
- **BRACKETS:** Eight teams participating in each tournament are divided into two brackets. Each team will be scheduled to play 3 round robin games within their bracket. Teams will be matched up with the team in the opposite bracket finishing in the same place for the Sunday championship, consolation and bonus games.
  - Varsity White Division is a 6-team bracket, each team will play four different opponents with final rankings determined using the same tie breaker format for "Sunday Games" listed below
- **POINTS FORMAT:**
  - 1 point for winning a period (1/2 point to each team if period is tied)
  - 2 points for winning a game
  - A total of 5 points is possible in each game
- **OVERTIME:**
  - **Round Robin and Bonus Games** – Due to time constraints, if regulation ends in a tie there will not be an OT period however there will be a 4-man shoot-out. If the score is still tied after the 4-man shoot-out, a one-man sudden death shoot-out will occur.
  - **Championship and Consolation Games** - If there is a tie after regulation there will be a four (4) minute, 4 on 4, STOP CLOCK sudden death OT period. If there is a tie at the end of OT then a shoot-out as described above will commence.
  - Players who are in the penalty box at the end of regulation may not participate in a shoot-out.
  - All skaters, except those who are in the penalty box at the end of the game, must shoot before any player can be used twice.
  - The winner of any shoot-out will be awarded only one goal regardless of how many are scored in the shoot-out.
- **SUNDAY GAMES: \*Please note for 208 Varsity White Division Will Not use the Following Format**
  - At the conclusion of round robin play, teams will be matched up within their eight-team Division in an "East vs West" format, playing the team in the opposite bracket that finished in the same place.
  - 1<sup>st</sup> Place East will play 1<sup>st</sup> Place West for the Championship, 2<sup>nd</sup> Place East vs West will play in the Consolation, and 3<sup>rd</sup> East vs 3<sup>rd</sup> West and 4<sup>th</sup> East vs 4<sup>th</sup> West will play in the Bonus Games.
  - If after round robin play two or more teams in the same bracket are tied for points, the following tie breakers will determine the order of finish in the following sequence:
    - Head to head result
    - Highest goals for after subtracting goals against
    - Most goals scored
    - Least goals against
    - Least penalty minutes
    - Coin toss by the tournament director. All decisions as to final seeding within the tournament are final once the tournament director has posted them.
  - Teams in the bracket with the highest points will be designated the home team for Sunday games.